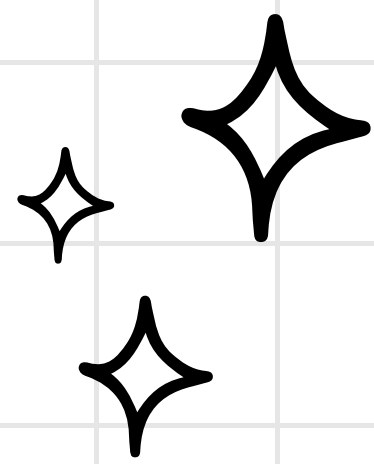


# 湊數回讚



12月每月一題

2024.12.01

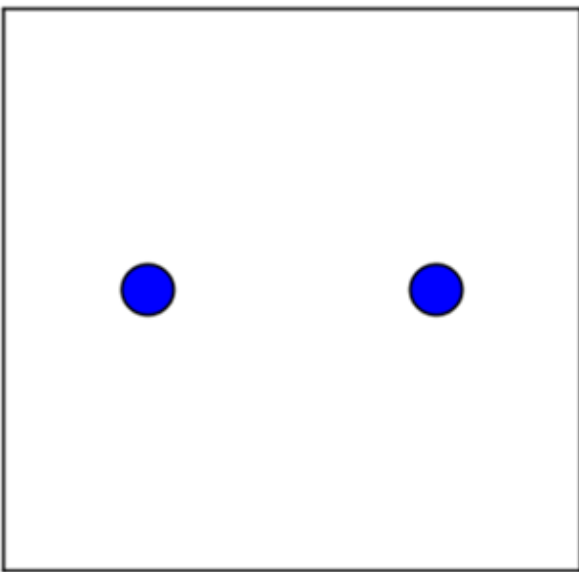
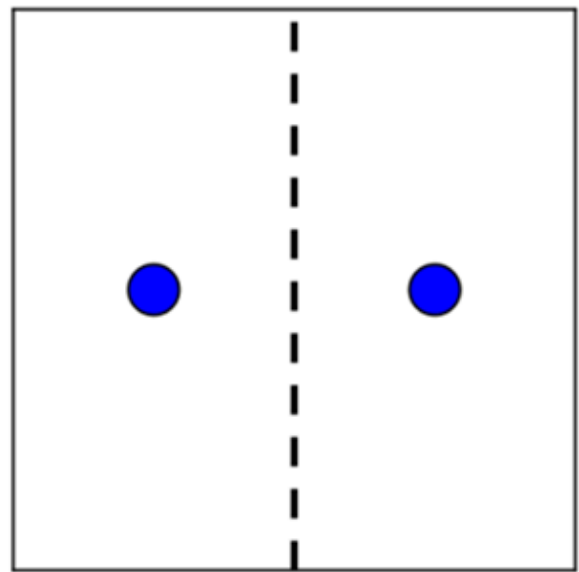
## 【"洞"察秋毫】

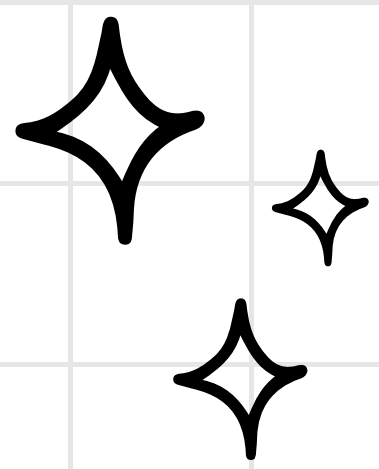
活動設計源自梁崇惠老師與高逸凡老師教案

### 遊戲規則：

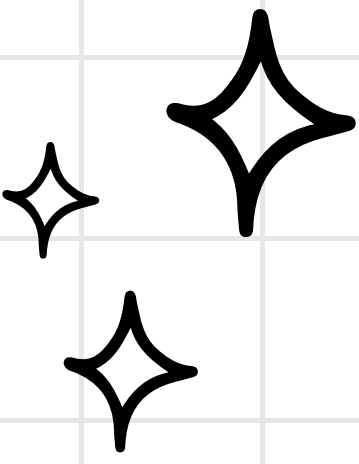
1. 自行取用下方提供之色紙(請酌量使用)，將色紙利用『對折後打洞的方式』完成。
2. 請根據每關所給的圖示，先把紙摺好後，使用打洞機打一個洞(注意：一張紙只能打「一次洞」)，接著將色紙展開，若紙上所呈現的洞與每關所給的圖示一模一樣，即闖關成功！
3. 注意：每一張色紙完成打洞後，請用原子筆和尺將你的摺痕顏色加深以利辨識你的答案(摺痕)正確與否。
4. 將你的作品貼在活動單上(注意：色紙上請勿有多餘摺痕，評審會依據摺痕判斷你的答案)，最後在活動單上填寫『你最少對摺次數是幾次』即完成活動單，投入下方投稿箱即完成投稿。

## 舉例：

圖示(有 2 個洞)	張貼處
	
我們最少需要摺幾次?	答： 1 次



# 湊數回讚



MATH PROBLEM OF THE MONTH-DECEMBER

2024.12.01

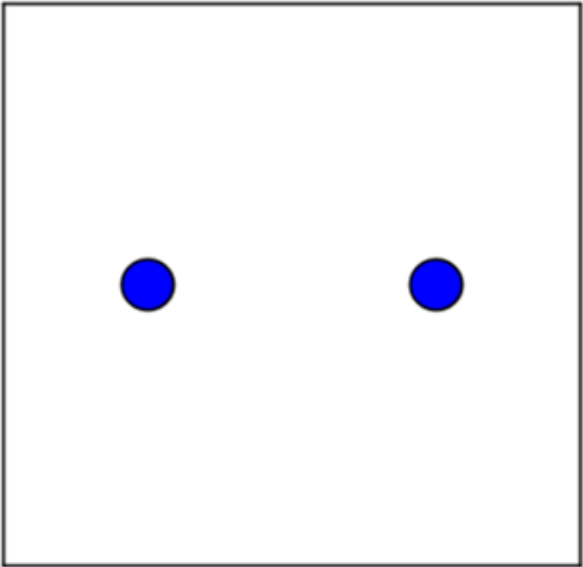
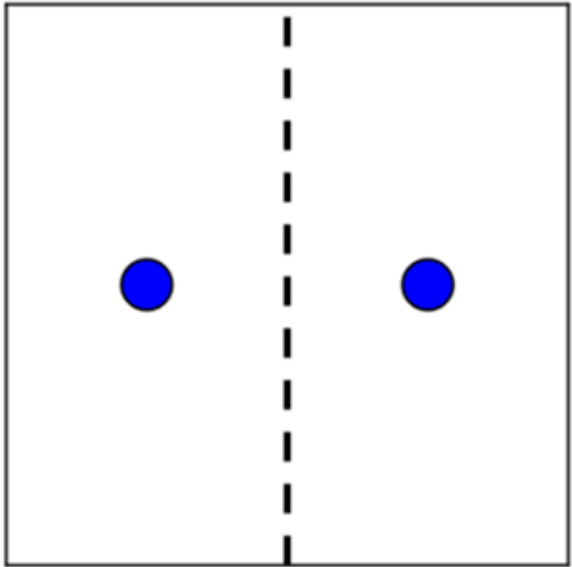
## "PIERCING INSIGHT TO THE FINEST DETAILS"

THE ACTIVITY DESIGN IS BASED ON THE LESSON PLANS OF LIANG CHONGHUI AND GAO YIFAN.

### GAME RULES:

1. TAKE THE ORIGAMI PAPER PROVIDED BELOW (PLEASE USE SPARINGLY), AND USE THE "FOLD-IN-HALF AND PUNCH-A-HOLE" METHOD TO COMPLETE YOUR DESIGN.
2. FOR EACH LEVEL, FOLD THE PAPER ACCORDING TO THE PROVIDED DIAGRAM, THEN USE A HOLE PUNCH TO PUNCH ONE HOLE ONLY (**NOTE: EACH SHEET OF PAPER CAN ONLY BE PUNCHED ONCE**). UNFOLD THE PAPER, AND IF THE HOLES ON YOUR PAPER MATCH THE DIAGRAM EXACTLY, YOU HAVE SUCCESSFULLY PASSED THE LEVEL!
3. **CAUTION:** AFTER PUNCHING A HOLE IN EACH SHEET OF ORIGAMI PAPER, **USE A BALLPOINT PEN AND RULER TO DARKEN THE CREASE LINES**. THIS WILL HELP IDENTIFY WHETHER YOUR ANSWER (FOLDING PATTERN) IS CORRECT.
4. ATTACH YOUR COMPLETED WORK TO THE ACTIVITY SHEET (**NOTE: AVOID ANY UNNECESSARY CREASES, AS THE JUDGES WILL ASSESS YOUR ANSWER BASED ON THE CREASE PATTERNS**). FINALLY, FILL OUT THE ACTIVITY SHEET BY ANSWERING THE QUESTION: "**WHAT IS THE MINIMUM NUMBER OF FOLDS YOU MADE?**" SUBMIT THE COMPLETED SHEET BY PLACING IT IN THE SUBMISSION BOX BELOW.

FOR EXAMPLE:

圖示(有 2 個洞)	張貼處
	
我們最少需要摺幾次?	答: _____ 1 _____ 次